Year 8 Curriculum Overview Maths 2023-24

| Year 8 | Term 1 | | | | | |
|---|---|--|---|--|---|--|
| Unit Title | Ratio and scale | Multiplicative change | Multiplying and dividing fractions | Working in the Cartesian plane | Representing data | Tables and probability |
| Approximate Number of Lessons | 6 | 6 | 6 | 9 | 6 | 3 |
| Curriculum Content | Understand and use ratio notation Solve problems involving ratio in the form 1:n or n:1 Solve proportional problems Share in a ratio Express ratios in their simplest integer form Use unitary form Compare ratios and related fractions Understand π as the ratio between diameter and circumference Express ratios in the form 1:n Understand gradient of a line as a ratio Work fluently with the formulae for the circumference of a circle | Solve problems involving direction proportion Explore conversion graphs Convert between currencies Explore relationships between similar shapes Understand scale factors as multiplicative representations Draw and interpret scale diagrams Interpret maps using scale factors and ratios Explore direct proportion graphs Work with inscribed similar shapes | Represent multiplication of fractions Multiply a fraction by an integer Find the product of a pair of fractions Divide an integer by a fraction Divide any pair of fractions Understand and use reciprocals Multiply and divide improper and mixed fractions Multiply and divide algebraic fractions | Work with coordinates in all four quadrants Identify and draw lines that are parallel Recognise and use lines of the form y = x and y = kx Link y = kx to direct proportion questions Recognise and use lines of the form y = x + a Explore graphs with negative gradients (y = -kx, y = a - x, x + y = a) Link graphs to linear sequences Plot graphs of the form y = mx + c Explore non-linear graphs Find the midpoint of a line segment | Draw and interpret scatter graphs Understand and describe linear correlation Draw and use a line of best fit Identify non-linear relationships Identify different types of data Read and interpret ungrouped and grouped frequency tables Represent grouped discrete and continuous data grouped into equal classes Represent data in two-way tables Recognise outliers Calculate proportion from frequency tables | Construct sample space diagrams for one or more independent events Find probability from sample space diagrams Find probabilities from two-way tables Find probabilities from Venn diagrams Use the product rule for finding the total number of possible outcomes |
| Links to prior learning Cultural Capital | Represent ratios pictorially Key ratio language and vocabulary e.g. 'for every 4, there are 3' Simplifying ratios Gradients Cook at home recipes | Similar shapes Shapes in different orientations Metric conversions Using scale factors Calculating scale factors Four quadrants of a graph Using scale for | Represent proper and improper fractions Compare, order and simplify fractions Add and subtract fractions Fraction of an amount Four operations with fractions and integers Countdown Game with | Four quadrants of a graph Read and interpret line graphs Draw line graphs Use line graphs to solve problems Draw and measure line segments Will the pool be empty in | Two-way tables Read and interpret tables Pie charts and pictograms Read and interpret line graphs Oh You Beauty! How | Two-way tables Interpret and create Venn diagrams Identify and represent sets Know and use the language of probability e.g. likely, unlikely, certain. What are the chances |
| Opportunities | | architecture | Fractions a full variety of fluorey | Whiteress and of term assess | graphs are used in football | video |
| Assessment Focus | Formative assessment on the half term's content covering a full variety of fluency, application and problem-solving questions, lasting approximately 45 minutes. | | | Whiterose end of term assessment on the full term's content, lasting approximately 45 minutes-90 minutes depending on Maths set. | | |
| Name of Knowledge Organiser/Link to Organiser | Unit 01 - Ratio | Unit 02 – Multiplicative Change | Unit 03 - Multiplying and Dividing Fractions | Unit 04 – Working in the Cartesian Plane | Unit 05 – Representing Data | Unit 06 – Tables and Probability |

Year 8 Curriculum Overview Maths 2023-24

| Year 8 | Term 2 | | | | | |
|---|--|--|--|---|--|--|
| Unit Title | Brackets, equations and inequalities | Sequences | Indices | Fractions and percentages | Standard index form | Number sense |
| Approximate Number of Lessons | 12 | 3 | 3 | 9 | 6 | 3 |
| Curriculum Content | Form algebraic expressions Use directed number within algebra Multiply and factorise simple expressions Expand multiple single brackets and simplify Form and solve equations, including with brackets Form and solve inequalities Identify and use formulae, expressions, identities and equations Expand a pair of binomials Form and solve equations and inequalities with unknowns on both sides | Generate sequences given a rule in words Generate sequences given a simple algebraic rule Generate sequences given a complex algebraic rule, involving brackets, squares and cubes. Find the rule for the nth term of a linear sequence | Adding and subtracting expressions with indices Simplify algebraic expressions by multiplying indices Simplify algebraic expressions by dividing indices Use the addition and subtraction laws for calculating with indices Explore powers of powers | Convert fluently between key fractions, decimals and percentages, including greater than 100% or 1 Calculate key fractions, decimals and percentages of an amount with and without a calculator Increase and decrease using a multiplier Express one number as a fraction or percentage of another Work with percentage change Choose appropriate methods to solve problems Find the original amount given the percentage, less than or greater than 100% | Investigate positive and negative powers of 10 Work with numbers greater than 1 and between 0 and 1. Compare and order numbers in standard form Mentally calculate with numbers in standard form Add and subtract numbers in standard form Multiply and divide numbers in standard form Use a calculator to work with numbers in standard form Use a calculator to work with numbers in standard form Understand and use negative indices Understand and use fractional indices | Round numbers to powers of 10 and significant figures Round numbers to a given number of decimal places Estimate the answer to a calculation Calculate using the order of operations Calculate with money Convert metric measures of length Convert metric units of weight and capacity Solve problems involving time and the calendar Understand and use error interval notation Convert metric units of area and volume |
| Links to prior learning | BIDMAS or BODMAS Inequalities key language Ordering integers Understanding place value | Describe, continue and check terms in sequences Recognise linear and non-linear sequences | Calculations across zero Collecting like terms Substitution Function machines | Fractions of number lines Convert between fractions, decimals and percentages Interpret pie charts | Writing integers and decimals in the form A x 10 ⁿ | Know and use mental strategies for four operations with integers and decimals Estimating and rounding Converting units of measure |
| Cultural Capital Opportunities | Manga history algebra game | Sequences and patterns | Tennis tournament indices activity | Fractions Match them up activity | Standard form activities | How the French Revolution caused a space orbiter to crash |
| Assessment Focus | Formative assessment on the half term's content covering a full variety of fluency, application and problem-solving questions, lasting approximately 45 minutes. | | | Whiterose end of term assessment on the full term's content, lasting approximately 45 minutes-90 minutes depending on Maths set. | | |
| Name of Knowledge Organiser/Link to Organiser | Unit 07 - Brackets, Equations & Inequalities | Unit 08 - Sequences | Unit 09 - Indices | Unit 10 - Fractions & Percentages | Unit 11 - Standard Form | Unit 12 - Number Sense |

Year 8 Curriculum Overview Maths 2023-24

| Year 8 | Term 3 | | | | |
|--|---|--|---|---|--|
| Unit Title | Angles in parallel lines and polygons | Area of trapezia and circles | Line symmetry and reflection | The data handling cycle | Measures of location |
| Approximate Number of Lessons | 9 | 6 | 3 | 12 | 6 |
| Curriculum Content | Understand and use angle rules and notation Angles in parallel lines Construct triangles and special quadrilaterals Investigate properties of special quadrilaterals Understand and use the sum of exterior and interior angles of any polygon Understand and use the properties of diagonals of quadrilaterals Prove simple geometric facts Construct an angle bisector Constructor a perpendicular bisector of a line segment | Calculate the area of triangles, rectangles, parallelograms and trapezia Calculate the perimeter and area of compound shapes Investigate the area of a circle by using geometric proof Calculate the area of a whole and part circles with and without a calculator Calculate the perimeter and area of complex compound shapes including part circles, trapezia and other polygons. Understand how to derive the formula for calculate the area of a trapezium | Recognise line symmetry Reflect a shape in a horizontal or vertical line, with variant and invariant points Reflect a shape in a diagonal line, with variant and invariant points Understand and use y-axis and x = 0, and x-axis and y = 0 interchangeably Reflect in the line y = x and y = -x on a graph | Set up a statistical enquiry Design and criticise questions and response boxes in questionnaires Draw and interpret pictograms, bar charts and vertical line charts Draw and interpret multiple bar charts, pie charts and line graphs Choose the most appropriate diagram for a given set of data Represent and interpret grouped quantitative data Find and interpret range Compare distributions using charts Identify misleading graphs Recognise and extrapolate using line graph trends Create grouped frequency tables using inequality signs and find the range | Understand and use the mean, median and mode Choose the most appropriate average, relative to the data set Identify outliers Compare distributions using averages and the range Find the mean from an ungrouped frequency table Find the mean from a grouped frequency table |
| Links to prior learning | Identify, compare and measure angles Calculating angles using known angle facts, including in parallel lines Regular and irregular polygons Use of geometric notation Triangle constructions | Area and perimeter of triangles, polygons, parallelograms and compound shapes Volume of shapes Drawing nets Use of geometric notation | Describe movement on a grid Key vocabulary e.g. horizontal and vertical | Interpreting charts Comparison, sum and difference Line graphs introduced and interpreted | Mean, median and mode from a set of data |
| Cultural Capital | A nonagon | Area of a circle = πr SQUARED? | Car wheel lines of symmetry | Famous Women in Maths | Find the averages games |
| Opportunities Assessment Focus | Formative assessment on the half term's content covering a full variety of fluency, application and problem-solving questions, lasting approximately 45 minutes. | | | Whiterose end of term assessment on the full term's content, lasting approximately 45 minutes-90 minutes depending on Maths set. | |
| Name of Knowledge Organiser/Link to Organiser | Unit 13 - Angles in parallel lines and polygons | Unit 14 - Area of trapezia and Circles | Unit 15 - Line symmetry and reflection | Unit 16 - The data handling cycle | Unit 17 - Measures of location |

YEAR 8 - PROPORTIONAL REASONING

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Ratio and Scale

What do I need to be able to do?

By the end of this unit you should be able to:

- Simplify any given ratio
- Share an amount in a given ratio Solve ratio problems given a part

Solutions should be modelled, explained and

Keywords

Ratio: a statement of how two numbers compare

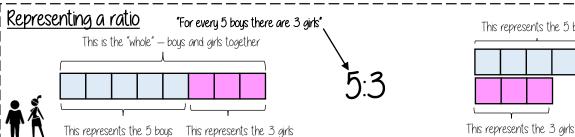
Equal Parts:: all parts in the same proportion, or a whole shared equally Proportion: a statement that links two ratios

Order: to place a number in a determined sequence Part: a section of a whole

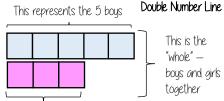
Equivalent: of equal value

Factors: integers that multiply together to get the original value

Scale: the comparison of something drawn to its actual size



Useful Conversions



This is the "whole" bous and girls together

Order is Important

"For every dog there are 2 cats" Dogs: Cats N N

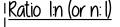
The ratio has to be written in the same order as the information is

e.g. 2:1 would represent 2 dogs for every I cat. X

Simplifuina a ratio Cancel down the ratio to its lowest form

"For every 6 days of rain there are 4 days of sun" Find the biggest common factor that goes into all parts of the ratio rain For 6 and 4 the biggest

days of rain there are 2 days of sun" — when this happens twice the ratio becomes 6:4:

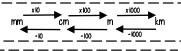


This is asking you to cancel down until the part indicated represents 1

Show the ratio 4:20 in the ratio of In 4:20 has to be

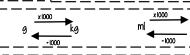
states that divided by this part 4 too - to has to be keep in Lunit proportion Therefore the n part does not have to be an integer Divide by 4

Units are important



factor (number that

multiplies into them is 2



Trees: Flowers

Ratio as a fraction

Sharing a whole into a given ratio

James and Lucy share £350 in the ratio 3:4. Work out how much each person earns

Model the Question James: Lucy 3 : 4

Lucy Find the value of one part £350 + 7 = £50 Whole: £350 = one part 7 parts to share between (3 James, 4 Lucy)

Put back into the question James = 3 x £50 = £ 150 James: Lucy

►£ 150:£200 Lucy = $4 \times £50 = £200$

Inside a box are blue and red pens in the ratio 5:1. If there are 10 red pens how many blue pens are Model the Question Blue pens Blue : Red

Finding a value given I:n (or n: 1)

= one part Red pens = 10 pens 10 pens <u>Put back into the question</u> Blue pens = $5 \times 10 = 50$ pens

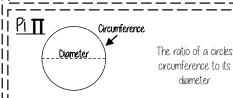
There are 50 Blue Pens



One unit

П

Flowers There are 3 parts for trees Fraction of trees Number of parts of in group Total number of parts Tree parts 3 + Flower parts 7 = 10



YEAR 8 - PROPORTIONAL REASONING...

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Multiplicative Change

<u>What do I need to be able</u> to do?

By the end of this unit you should be able to:

- Solve problems and explain direct proportion
- Use conversion graphs to make statements, comparisons and form conclusions.
- Understand and use scale factors for length

Keywords

Proportion: a statement that links two ratios

! Variable: a part that the value can be changed

Oxes: horizontal and vertical lines that a graph is plotted around

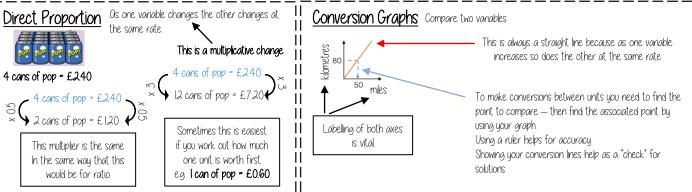
Opproximation: an estimate for a value

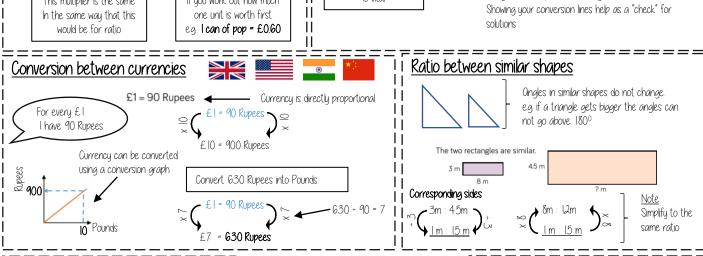
Scale Factor: the multiple that increases/ decreases a shape in size

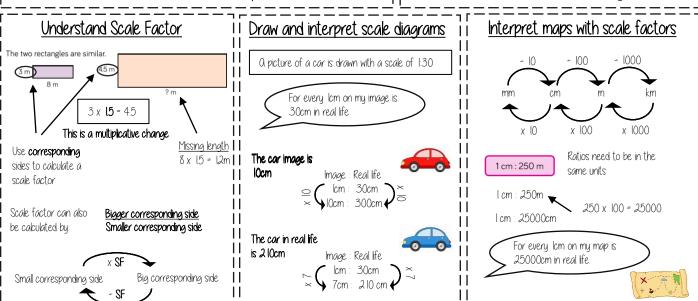
Currency: the system of money used in a particular country

Conversion: the process of changing one variable to another

Scale: the comparison of something drawn to its actual size.







YFAR 8 - PROPORTIONAL REASONING

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Multiplying and Dividing Fractions

What do I need to be able to do?

By the end of this unit you should be able to:

- Carry out any multiplication or division using fractions and integers.
- Solutions can be modelled, described and reasoned

Keywords

Numerator: the number above the line on a fraction. The top number. Represents how many parts are taken **Denominator**: the number below the line on a fraction. The number represent the total number of parts.

Whole: a positive number including zero without any decimal or fractional parts.

Commutative: an operation is commutative if changing the order does not change the result

Unit Fraction: a fraction where the numerator is one and denominator a positive integer

Non-unit Fraction: a fraction where the numerator is larger than one.

Dividend: the amount you want to divide up

Divisor: the number that divides another number.

Quotient: the answer after we divide one number by another e.g. dividend- divisor = quotient

Reciprocal: a pair of numbers that multiply together to give



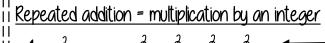
Representing a fraction

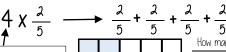
Numerator Denominator

Number of parts represented Numerator

Number of parts to make up the whole Denominator

QLL PORTS of a fraction are of equal size



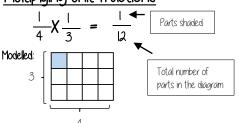


(Whole number) Each part represents 5

How many parts are shaded?



Multipluina unit fractions



Multiplying non-unit fractions

Repeat it Shade in 3 on this This many columns This many rows





When adding fractions with

the same denominator = add

the numerators

Total number of parts in the diagram

Quick Multiplying and Cancelling down



The 3 and the 9 have a common factor and

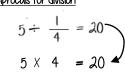
Quick Solving

Multiply the numerators Multiply the denominators

The <u>reciprocal</u> When you multiply a number by its reciprocal the answer is always I

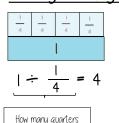
The reciprocal of 3 is

Reciprocals for division



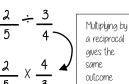
Multiplying by a reciprocal gives the

Dividing an integer by an unit fraction



There are **4 quarters** in I whole. Therefore, there are 20 auarters in 5 wholes"

Dividing any fractions Remember to use reciprocals



Represented

YEAR 8 - REPRESENTATIONS

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Working in the Cartesian plane

What do I need to be able to do?

By the end of this unit you should be able to:

- Label and identify lines parallel to the
- Recognise and use basic straight lines
- Identify positive and negative gradients
- Link linear graphs to sequences Plot u = mx + c graphs

Keywords

Quadrant: four quarters of the coordinate plane.

Coordinate: a set of values that show an exact position. Horizontal: a straight line from left to right (parallel to the x axis)

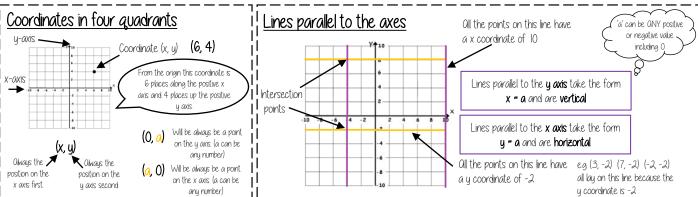
Vertical: a straight line from top to bottom (parallel to the y axis)

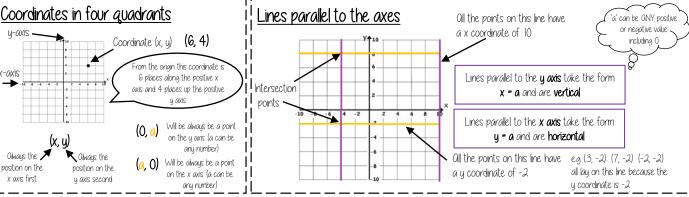
Origin: (0,0) on a graph. The point the two axes cross

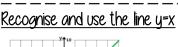
Parallel: Lines that never meet

Gradient: The steepness of a line

I Intercept: Where lines cross







This means the x and the y coordinate have the same

Examples of coordinates on this line: (0, 0) (-3, -3) (8, 8)

The axes scale is important — if the scale is the same y = x will be a straight line at 450

Recoanise and use the lines y=kx

They will always go

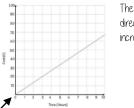
of the line

x Note: y = x is the same as y = 1x

The bigger the value of k the **steeper** the line will

The closer to 0 the value of k the closer the line will be to the x axis.

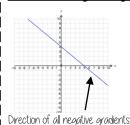
Direct Proportion using u=kx



The line must be straight to be directly proportional — variables increase at the same rate k

Direct proportion graphs always start at (0,0) as they are describing relationships between two variables

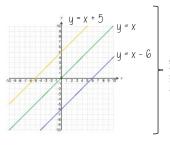
Lines with negative gradients



Ony straight-line graph with a negative x value has a negative gradient

Eq. y = -2x $y = -x \quad y + x = 12$

Lines in the form y = x + a



of the x coordinates

This is the line y=x when

the same

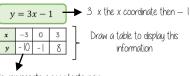
П

because the gradients are

This shows the translation I the y and x coordinate are of that line. e.g.y = x + 5 il

Is the line y=x moved 5 | places up the araph i 5 has been added to each

Plotting y = mx + c graphs



This represents a coordinate pair



Remember to join the points to make a line

YEAR 8 - REPRESENTATIONS

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Representing Data

What do I need to be able to do?

By the end of this unit you should be able to:

- Draw and interpret scatter graphs
- Describe correlation and relationships.
- Identify different types of non-linear relationships.
- Design and complete an ungrouped frequency table.
- Read and interpret grouped tables (discrete and continuous data)
- Represent data in two way tables.

Keywords

Variable: a quantity that may change within the context of the problem.

Relationship: the link between two variables (items). Eq. Between sunny days and ice cream sales

Correlation: the mathematical definition for the type of relationship. Origin: where two axes meet on a graph.

Line of best fit: a straight line on a graph that represents the data on a scatter graph.

Outlier: a point that lies outside the trend of graph.

Quantitative: numerical data

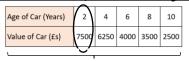
Qualitative: descriptive information, colours, genders, names, emotions etc.

Continuous: quantitative data that has an infinite number of possible values within its range.

Discrete: quantitative or qualitative data that only takes certain values.

Frequency: the number of times a particular data value occurs

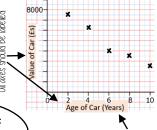
Draw and interpret a scatter graph.



- This data may not be given in size order
- The data forms information pairs for the scatter graph
- Not all data has a relationship

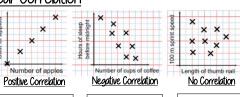
The link between the data can be explained verbally

"This scatter graph show as the age of a car increases the value decreases*



The axis should fit all the values on and be equally spread out

Linear Correlation



Os one variable.

increases the

other variable

decreases

Os one variable increases so does the other variable

100

80

60

40

There is no relationship between the two variables

The line of best fit

The Line of best fit is used to make estimates about the information in your scatter graph

The line of best fit DOES NOT need to go through the origin (The point the axes cross)

- There should be approximately the same number of points above and below the line (It may not go through
- The line extends across the whole



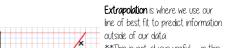
It is only an estimate because the line is designed to be an average representation of the data

It is always a **straight line**.

Using a line of best fit

Interpolation is using the line of best fit to estimate values inside our data

e.g. 40 hours revising predicts a percentage of 45.



**This is not always useful — in this example you cannot score more that 100%. So revising for longer can not be estimated **

This point is an "outlier" It is an outlier because it doesn't fit this model and stands apart from

Ungrouped Data The number of times an

event happened '

The table shows the number of siblings students have. The answers were

3,1220,34,1120,2

2 people had 0 siblings. This means ther are 0 siblings to be counted here

| lumber of siblings | Frequency | |
|--------------------|-----------|----------------|
| 0 | 2 | 0 🗖 |
| 1 | 3 | 3 |
| 2 | 4. | 2+2+2+2OR2x4=8 |
| 3 | 2 | 3+30R3x2=6 |
| 4 | 1 | 4 |

Best represented by discrete data (Not always a number)

2 people have 3 siblinas so there are 6 siblinas in total

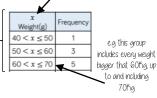
> OVEROLL there are 0+3+8+6+4 Siblings = 21 siblings

Grouped Data If we have a large spread of data it is better to group it. This is so it is easier to look for a trend. Form groups of equal size to make comparison more valid and spread the groups out from the smallest to the largest value.

| | - | | |
|--|----------------|-----------|-----------|
| ot _ | Cost of TV (£) | Tally | Frequency |
| Discrete Data Re groups do not overlap | 101 - 150 | 7HL 11 | 7 |
| | 151 - 200 | 7HL 7HL I | II |
| | 201 - 250 | THL | 5 |
| <u>م</u> کے | 251 - 300 | 111 | 3 |

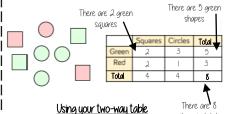
We do not know the exact value of each item in a group — so an estimate would be bused to calculate the overall total (Midpoint)

ncluded inequalities represent the subgroups



Representing data in two-way tables

Two-way tables represent discrete information in a visual way that allows you to make conclusions, find probability or find totals of sub groups



Using your two-way table

To find a fraction

eg. What fraction of the items are red? 3 red items

but 8 items in total = $\frac{3}{9}$

Time spent practising (hours

hterleaving: Use your fraction, decimal percentage equivalence knowledge

YEAR 8 - REPRESENTATIONS... Tables and Probability

What do I need to be able to do?

By the end of this unit you should be able to:

- Construct a sample space diagram.
- Systematically list outcomes.
- Find the probability from two-way tables.
- Find the probability from Venn diagrams.

Keywords

Outcomes: the result of an event that depends on probability.

Probability: the chance that something will happen.

Set: a collection of objects.

Chance: the likelihood of a particular outcome.

Event: the outcome of a probability - a set of possible outcomes. Biased: a built in error that makes all values wrong by a certain amount.

Union: Notation 'U' meaning the set made by comparing the elements of two sets.

Construct sample space diagrams







Sample space diagrams provide a systematic way to display outcomes from events

from tossing a coin



This is the set notation to list the outcomes S =

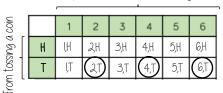
In between the { } are a, the possible outcomes

S = { IH, 2H, 3H, 4H, 5H, 6H, IT, 2T, 3T, 4T, 5T, 6T}

There are three

Probability from sample space

The possible outcomes from rolling a dice



This is the set notation that

represents the question P

P (Even number and Tails)

What is the probability that an outcome

has an even number and a tails?

In between the () is the event asked for

The event

even numbers with Numerator: tails the event

Denominator:

the total number

There are twelve of outcomes possible outcomes

Probability from two-way tables

| | Car | Bus | Walk | Total |
|-------|-----|-----|------|-------|
| Boys | 15 | 24 | 14 | 53 |
| Girls | 6 | 20 | 21 | 47 |
| Total | 21 | 44 | 35 | 100 |

P (Girl walk to school) = 21 The total in the

The total number of items

Product Rule

The number of items in event a

The number of items in event b

Probability from Venn diagrams

100 students were questioned if they played badminton or went to swimming club. 40 went swimming, 25 went to badminton and 11 went to both.

This whole curve includes everyone that went Swimming Badminton swimming. Because II did both we calculate just swimming by 40- 11 29 14 \parallel The intersection 46 🔻 represents both. Swimming **QND** badminton

This whole curve includes everyone that went to badminton. Because II did both we calculate just badminton by 25 - 11

P (Just swimming) = 100

Χ

The number outside represents those that did **neither** badminton or swimming

100 - 29 - 11 - 14

YEAR 8 - ALGEBRAIC TECHNIQUES

@whisto maths

Brackets, Equations & Inequalities

What do I need to be able to do?

By the end of this unit you should be able to:

- Form Expressions
- Expand and factorise single brackets
- Form and solve equations
- Solve equations with brackets
- Represent inequalities
- Form and solve inequalities

Keywords

Simplifu: grouping and combining similar terms

Substitute: replace a variable with a numerical value

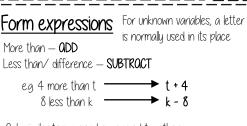
Equivalent: something of equal value

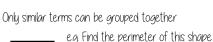
Coefficient: a number used to multiply a variable

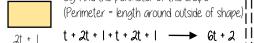
Product: multiply terms

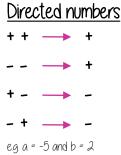
Highest Common Factor (HCF): the biggest factor (or number that multiplies to give a term)

Inequality: an inequality compares who values showing if one is greater than, less than or



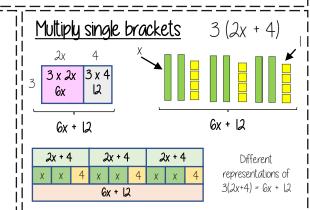


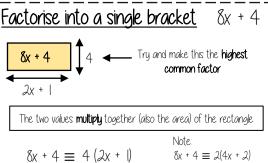




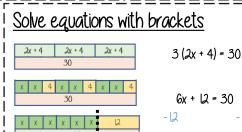
$$a^2 = a \times a = -5 \times -5 = 25$$

 $b + a = 2 + -5 = -3$

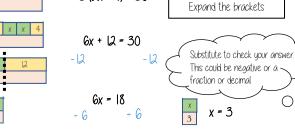












Simple Inequalities

< less than < Less than or eaual to > More than ≥ More than or equal to x < 10Sau this out loud

"x is a value less than 10" 10 > xNote: Say this out loud x<10 and 10>x 10 is more than the value' represent the same

x + 2 < 20"my value + 2 is less than or equal to 20"

Form and solve inequalities

number is greater than 11 Find the possible range of values Form

Two more than treble mu

Solve

¹¹ Check

This would suggest any value bigger than 3 satisfies the statement 3 x 3 + 2 = 11 ✓ 10 x 3 + 2 = 32 V

<u>Olgebraic</u> constructs

Expression

a sentence with a minimum of two numbers and one maths operation

3(2x + 4) = 30

Equation

a statement that two things are equal

a single number or variable

Identitu

On equation where both sides have variables that cause the same answer includes ≡

Formula

a rule written with all mathematical symbols e.g. area of a rectangle $Q = b \times h$

The biggest the value can be is 18

YEAR 8 - ALGEBRAIC TECHNIQUES

@whisto maths

Sequences

What do I need to be able to do?

By the end of this unit you should be able to:

- Generate a sequence from term to term or position to term rules
- Recognise arithmetic sequences and find
- Recognise geometric sequences and other sequences that arise

Keywords

Sequence: items or numbers put in a pre-decided order

Term: a sinale number or variable

Position: the place something is located

Linear: the difference between terms increases or decreases (+ or -) by a constant value each time Non-linear: the difference between terms increases or decreases in different amounts, or by x or ÷

Difference: the gap between two terms

Orithmetic: a sequence where the difference between the terms is constant

Geometric: a sequence where each term is found by multiplying the previous one by a fixed non zero

Linear and Non Linear Sequences

Linear Sequences — increase by addition or subtraction and the same amount each time

Non-linear Sequences — do not increase by a constant amount — quadratic, geometric and Fibonacci.

- Do not plot as straight lines when modelled graphically
- The differences between terms can be found by addition, subtraction, multiplication or

Fibonacci Sequence — look out for this type of sequence

Each term is the sum of the previous two terms.



Sequences from algebraic rules This is substitution! 3n + 7

This will be linear - note the single power of n. The values increase at a This is not linear as there is a power for n

constant rate 2n - 5 -

Substitute the number of the term you are looking for in place of 'n'

|st term = 2(1) - 5 = -3

 2^{nd} term = 2 (2) - 5 = -1

 100^{th} term = 2 (100) - 5 = 195

Checking for a term in a sequence Form an equation

Is 201 in the sequence 3n - 4?

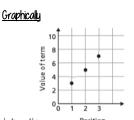
3n - 4 = 201

Solving this will find the position of the term in the sequence. $oldsymbol{\mathsf{I}}$ ONLY an integer solution can be in the sequence.

Sequence in a table and araphically Position: the place in the sequence

Term: the number or variable (the number of squares in each image)

Position



The **term** in

has 7 squares"

position 3

Because the terms increase by the same addition each time this

is **linear** — as seen in the graph

Complex algebraic rules

Misconceptions and comparisons



2 times n then square the answei 2 tijmes whatever n squared is

|st term = 2 x |2 = 2

2st term = 2 x 22 = 8 100^{th} term = 2 x 100^{2} = 2000 |st term = $(2 \times 1)^2 = 4$ 2st term = (2 x 2)2 = 16 100^{th} term = $(2 \times 100)^2$ = 40000

 $(2n)^{2}$



This is the constant

difference between the terms

in the sequence

st term = 1(1 + 5) = 6 2^{st} term = 2(2 + 5) = 14

You don't need to expand the 100^{th} term = 100 (100 + 5) = 10500

Finding the algebraic rule

This is the 4 ____ → 4, 8, 12, 16, 20... times table

4n

7, 11, 15, 19, 22

This has the same constant difference — but is 3 more than the original sequence

4n + 3

This is the comparison (difference) between the original and new sequence

YEAR 8 - ALGEBRAIC TECHNIQUES ...

@whisto_maths

Indices

What do I need to be able to do?

By the end of this unit you should be able to:

- Odd/ Subtract expressions with indices
- Multiply expressions with indices
- Divide expressions with indices

Term Term

Expression

- Know the addition law for indices
- Know the subtraction law for indices

Keywords

Base: The number that gets multiplied by a power

Power: The exponent — or the number that tells you how many times to use the number in multiplication Exponent: The power — or the number that tells you how many times to use the number in multiplication

Indices: The power or the exponent.

Coefficient: The number used to multiply a variable

Simplifu: To reduce a power to its lowest term

Product: Multiply

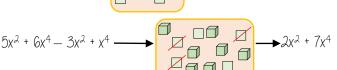
Oddition/ Subtraction with indices Coefficient Power 5x² + 4x⁴



Each square represents x² and each cube represents x⁴

Only similar terms can be simplified If they have different powers, they are unlike terms

$$5x^2 + 2x^2 \longrightarrow 7x^2$$



Multiply expressions with indices



$$5tx9t$$

$$\equiv 5xtx9xt$$

$$\equiv 5x9xtxt$$

$$\equiv 45t^{2}$$



There are often misconceptions with this calculation but break down the powers

Divide expressions with indices

$$\frac{24}{36} \longrightarrow \frac{\cancel{\cancel{2}} \times \cancel{\cancel{2}} \times \cancel{\cancel{2}} \times \cancel{\cancel{2}}}{\cancel{\cancel{2}} \times \cancel{\cancel{2}} \times \cancel{\cancel{2}} \times \cancel{\cancel{2}}} \longrightarrow \frac{\cancel{\cancel{2}}}{3}$$

$$\frac{5 a^3 b^2}{15 a b^6} \rightarrow \frac{5 \times \cancel{a} \times \cancel{a} \times \cancel{a} \times \cancel{b} \times \cancel{b}}{3 \times \cancel{5} \times \cancel{a} \times \cancel{b} \times \cancel{b} \times \cancel{b} \times \cancel{b} \times \cancel{b}} \rightarrow \frac{a^2}{3b^4}$$

Cross cancelling factors shows cancels the expression

This expression cannot be divided (cancelled down) because there are no common factors or similar terms

<u>Oddition/Subtraction laws for indices</u>

$$\begin{array}{ccc} 3^5 \times 3^2 & & \longrightarrow & 3^7 \\ = (3 \times 3 \times 3 \times 3 \times 3) \times (3 \times 3) & & & \longrightarrow & 3^7 \end{array}$$

The base number is all the same so the terms can be simplified

Oddition law for indices

$$a^m \times a^n = a^{m+n}$$

Subtraction law for indices

$$a^m \div a^n = a^{m-n}$$

YEAR 8 - DEVELOPING NUMBER..

@whisto maths

Fractions & Percentages

What do I need to be able to do?

Bu the end of this unit you should be able to:

- Convert between FDP less than and more than 100.
- Increase or decrease using multipliers.
- Express an amount as a percentage.
- Find percentage change.

! Keywords

Percent: parts per 100 — written using the / symbol

Decimal: a number in our base 10 number system. Numbers to the right of the decimal place are called decimals. **Fraction**: a fraction represents how many parts of a whole value you have.

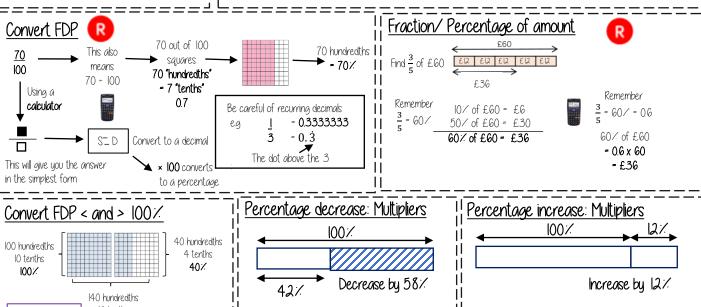
. Equivalent: of equal value.

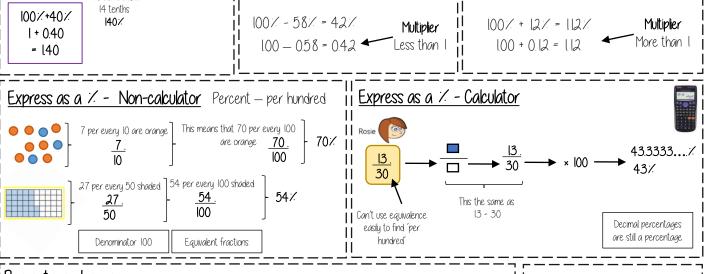
Reduce: to make smaller in value.

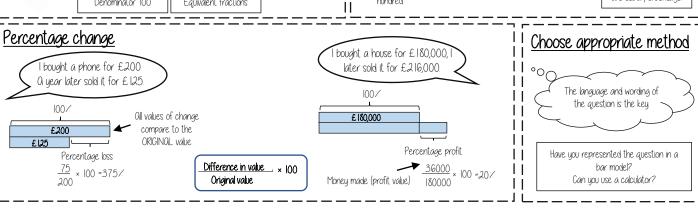
Growth: to increase/ to grow.

Integer: whole number, can be positive, negative or zero.

Invest: use money with the goal of it increasing in value over time (usually in a bank).







YEAR 8 - DEVELOPING NUMBER

@whisto maths

Standard Form

What do I need to be able to do?

By the end of this unit you should be able to:

- Write numbers in standard form and as ordinaru numbers
- Order numbers in standard form
- Odd/ Subtract with standard from
- Multiply/ Divide with standard form
- Use a calculator with standard form

Keywords

Standard (index) Form: O sustem of writing very big or very small numbers

Commutative: an operation is commutative if changing the order does not change the result

Base: The number that gets multiplied by a power

Power: The exponent — or the number that tells you how many times to use the number in multiplication.

Exponent: The power — or the number that tells you how many times to use the number in multiplication **Indices**: The power or the exponent.

Negative: a value below zero.

Positive powers of 10

l billion - 1 000 000 000

Oddition rule for indices $10^a \times 10^b = 10^{a+b}$

Subtraction rule for indices $10^a \div 10^b = 10^{a-b}$

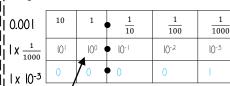
Standard form with numbers > 1

Onu number between I and less than 10 - A x 10 n 4

Negative powers of 10

always = 1

 1.3×10^{-1}



Example

3.2 x 10 4

ll = 32000

= 3.2 x 10 x 10 x 10 x 10

0.8 × 10 4

Non-example

Ony value to the power O 53x 10(07)

Negative powers do not indicate negative solutions

Numbers between 0 and 1

0.054 $= 5.4 \times 10^{-2}$

| 1 | $\frac{1}{10}$ | $\frac{1}{100}$ | $\frac{1}{1000}$ |
|-----|----------------|-----------------|------------------|
| 100 | 10-1 | 10-2 | 10-3 |
| 0 | 0 | 5 | 4 |

O negative power does not mean a negative answer — it means a number closer to 0

Order numbers in standard form

 6.4×10^{-2} 2.4×10^{2}

3.3 x 100

I ook at the power first

will the number be = > or < than I

0.064

Use a place value arid to compare the

0.13 240

numbers for orderina

This is not the -

final answer

Mental calculations

6.4 x 10² x 1000 Not in Standard Form

 $6.4 \times 10^{2} \times 10^{3}$

= 6.4 x 10⁵

Use addition for indices rule

Divide the values

 $8x 10^5 x3$

= 24×10^5 Not in Standard Form 1

 $= 2.4 \times 10^{1} \times 10^{5}$ Use addition for

 $= 2.4 \times 10^{6}$

indices rule.

$(2 \times 10^3) \div 4$

 $= (2 \div 4) \times 10^3$

 $= 0.5 \times 10^3$

Remember the layout for standard form

. Ony integer Ony number A x 10 n 4 between I and less than 10

Addition and Subtraction

Tip: Convert into ordinary numbers first and back to standard from at the end

Method I

= 600000 + 800000 = 1400000

= 1.4 x 10⁵

More robust method Less room for misconceptions Easier to do calculations with negative indices Can use for different powers

6 x 105 + 8 x 105

Method 2 $= (6 + 8) \times 10^{5}$

= 14 x 10⁵

1.4 x 101 x 105 = 1.4 x 10⁵

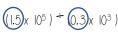
Only works if the powers are

the same

Multiplication and division

Division auestions can look like this

For multiplication and division you can look at the values for A and the powers of 10 as two separate calculations



 $1.5 \div 0.3$ x $10^5 \div 10^3$

Revisit addition and subtraction laws for indices they are needed for the calculations

 $=5 \times 10^{2}$

Oddition law for indices a m x a n = a m + n

Subtraction law for indices $a^m \div a^n = a^{m-n}$

Using a calculator

 $14 \times 10^5 \times 39 \times 10^3$

Use a calculator to work out this question to a suitable degree of accuracy

Input 14 and press $\boxed{\times 10^x}$ Then press 5 (for the power)

Input 3.9 and press **x10**x Then press 3 (for the power) Press 🔳

This gives you the solution

Click calculator for video tutorial

To put into standard form and a suitable degree of accuracy

Press SHIFT (SETUP) and then press 7 for sci mode. Choose a degree of accuracy so in most cases press 2

Onswer: 5.5 x 108

YEAR 8 - DEVELOPING NUMBER

@whisto maths

Number Sense

What do I need to be able to do?

By the end of this unit you should be able to:

- Round numbers to powers of 10 and 1 sf
- Round numbers to any dp
- Estimate solutions
- Calculate using order of operations Calculate with money, units of measurement and time

Keywords

Significant: Place value of importance

Round: Making a number simpler but keeping its value close to what it was.

Decimal: Place holders after the decimal point.

Overestimate: Rounding up — gives a solution higher than the actual value **Underestimate**: Rounding down — gives a solution lower than the actual value.

Metric: a system of measurement.

Balance: The amount of money in a bank account

Deposit: Putting money into a bank account

Round to powers of 10 and 1 sig. figure (370 to 1 significant figure is 400 37 to I significant figure is 40 3.7 to I significant figure is 4 5475 to the nearest 10 5495 to the nearest 1000 5475 to the nearest 100 0.37 to 1 significant figure is 0.4 5480 5000 5400 6000 0.00037 to 1 significant figure is 0.0004 Round to the first non-zero number

Round to decimal places 2.46192 **after** the decimal point "To ldp" — to one number after the decimal

"To 2dp" — to two numbers after the decimal

2.46 192 (to 1dp) - Is this closer to 24 or 25 2.4 6 192 This shows

2.46 192 (to 12dp) - Is this closer to 246 or 247 246

247

the number is closer to 25

2.46 192 This shows the number is closer Estimate the calculation

4.2 + 6.7 ≈ 4. + 7 ≈ ||

2 [.4 x 3.] \approx 20 x 3 \approx 60 This is an **underestimate** because both values were rounded down

The equal sign changes to show it is an estimation

It is good to check all calculations with an estimate in all aspects of maths - it helps you identify calculation errors.

Round to I significant figure to estimate

This is an **overestimate** because the 6.7 was rounded up more

Order of operations

24

Brackets Operations in brackets are calculated first

Other operations e.g. powers, roots,

Multiplication/ Division

They are carried out in the order from left to right in the question

¹ Oddition/ Subtraction

They are carried out in the order from left to right in the

Calculations with money

- You have £0 or more in an account Debit

Credit - You have less than £0 in an account



Using a calculator — ensure you are working in the

correct units. £130 + 50p = 130 + 50 (in pence) 130 + 0.50 (in pouinds)

£1 = 100p

Money calculations are to

2dp





|Units are important:

x 1000 x 1000 x 1000

Metric measures of lenath

Kilo = 1000 x meter

Milli - $\frac{1}{1000}$ x meter

Units of weight/capacity

Weight = a, ka, t Capacity (volume of liquid) = ml, L

Time and the calendar



Leap Year - 366 days (every 4 years) <u>Onalogue Clock</u>

12 Months = one year = 52 weeks 31 days - Jan, March, May, July Oug, Oct, Dec 30 days — Opril, June, Sept, Nov

28 days — **Feb** (29 leap year)

I week - 7 days Monday, Tuesday, Wednesday, Thursday, Friday, Saturday, Sunday Iday - 24 hours I hour - 60 minutes I minute - 60 seconds

Use a number line for time calculations!

Digital Clock (24-hour times) Use am (morning) and pm (afternoon) Only use hour times up to 12

0-11 (morning hours) 12-23 (afternoon hours)

YEAR 8 - DEVELOPING GEOMETRY

@whisto_maths Ongles in parallel lines and polygons

What do I need to be able to do?

By the end of this unit you should be able to:

- Identify alternate angles
- Identify corresponding angles
- Identify co-interior angles
- Find the sum of interior angles in polygons
- Find the sum of exterior angles in polygons
- Find interior angles in regular polygons

Keywords

Parallel: Straight lines that never meet

Onale: The figure formed by two straight lines meeting (measured in degrees)

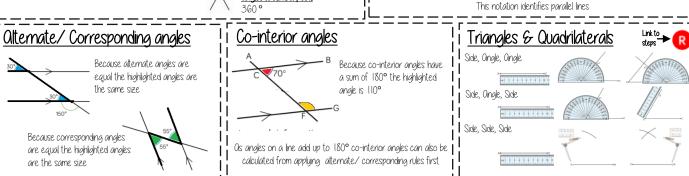
Transversal: O line that cuts across two or more other (normally parallel) lines Isosceles: Two equal size lines and equal size angles (in a triangle or trapezium)

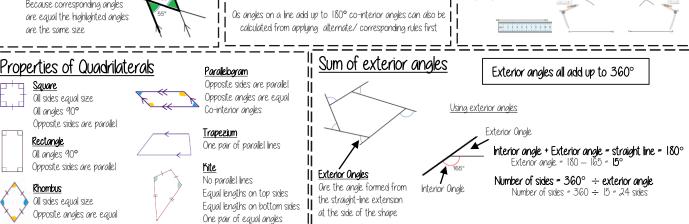
Polygon: a 2D shape made with straight lines

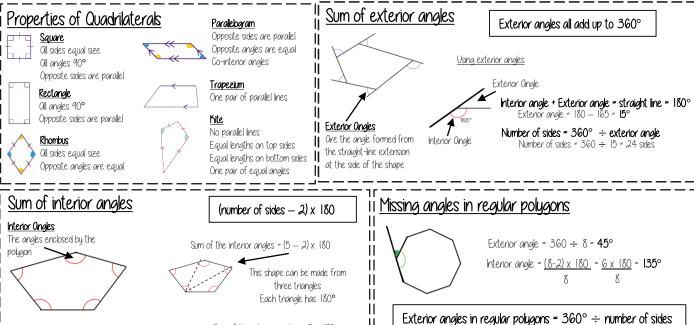
Sum: Oddition (total of all the interior angles added together)

Regular polygon: All the sides have equal length; all the interior angles have equal size.

Parallel lines The letter in the middle is the anale Basic anale rules and notation 🕡 Lines OF and BE are transversals The arc represents the part of the angle straight lines, around a point and (lines that bisect the parallel lines) <u>Right Ongles</u> vertically oppositell Ocute Onales 0°< angle <90° **Onale Notation**: three letters ABC Corresponding Olternate angles This is the angle at B = 113 ° Obtuse angles often often identified by Right angle notation Line Notation: two letters EC 90°< angle <180° identified by their their "Z shape" in The line that joins E to C. "F shape" in position position Straight Line Vertically opposite angles Reflex Equal 180°< angle <360° Ongles around a point







Sum of the interior angles = 3×180 This is an irregular polygon = 540° Interior angles in regular polygons = $(number of sides - 2) \times 180$ — the sides and angles are different sizes number of sides Remember this is all of the interior angles added together

YEAR 8 - DEVELOPING GEOMETRY

@whisto maths

Orea of trapezia and Circles

What do I need to be able to do?

By the end of this unit you should be able to:

- Recall area of basic 2D shapes
- Find the area of a trapezium
- Find the area of a circle
- Find the area of compound shapes
- Find the perimeter of compound shapes

<u>Keywords</u>

Congruent: The same

Orea: Space inside a 2D object

Perimeter: Length around the outside of a 2D object

 $Pi(\pi)$: The ratio of a circle's circumference to its diameter.

Perpendicular: Ot an angle of 90° to a given surface

Formula: O mathematical relationship/rule given in symbols. Eg. b x h = area of rectangle/square **Infinity** (∞) : a number without a given ending (too great to count to the end of the number) — never ends

Sector: O part of the circle enclosed by two radii and an arc.

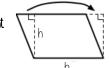
Orea — rectangles, triangles, parallelograms



Why?



Parallelogram/ Rhombus Base x Perpendicular height



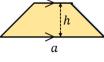
Trianale

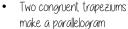
½ x Base x Perpendicular height

O triangle is half the size of the rectangle it would fit in

Orea of a trapezium

Orea of a trapezium (a+b)xh...



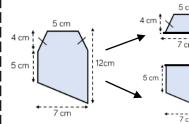


New length (a + b) x height

Divide by 2 to find area of

il Compound shapes

To find the area compound shapes often need splitting into more manageable shapes first ldentify the shapes and missing sides etc. first.



trapezium 12em <u>Shape B</u>- nonstandard

8cm trapezium

Shape A - Isosceles

Orea of a circle (Non-Calculator)

Read the question — leave in

terms of π or if $\pi \approx 3$ (provides an estimate for answers)

Orea of a circle π x radius²



Radius = 4cm

Shape A + Shape B = total area $(5 + 8) \times 7$

 $= 24 + 45.5 = 69.5 \text{cm}^2$

Diameter = 8cm : Radius = 4cm

 π x radius²

= π x 4² = π x 16

= 16π cm²

Find the area of one quarter of the

circle

Circle Orea = 16π cm² Quarter= 4π cm²

Compound shapes including circles

Circumference π x diameter

Compound shapes are not always area questions. For Perimeter you will need to use the circumference.

Spotting diameters and radii

This dimension is also the diameter of the semi

Orc lengths = π x 64

Don't need to halve this because there are 2 ends which make the whole

Orc lengths + Straight lengths = total perimeter

 $= 64 \pi + 150 + 150$

 $= (300 + 64 \pi) \text{ m}$ OR = 5011 m

Still remember to split up the compound shape into smaller more manageable individual shapes first

Οο.

Orea of a circle (Calculator)





Orea of a circle π x radius²



How to get π symbol on the calculator

It is important to round your answer suitably — to significant figures or decimal places. This will give you a decimal solution that will go on forever!

YEAR 8 - DEVELOPING GEOMETRY...

@whisto maths

Line symmetry and reflection

What do I need to be able to do?

By the end of this unit you should be able to:

- Recognise line symmetry
- Reflect in a horizontal line
- Reflect in a vertical line
- Reflect in a diagonal line

Keywords

two lines of summetry

Mirror line: a line that passes through the center of a shape with a mirror image on either side of the line **Line of symmetry**: same definition as the mirror line

Reflect: mapping of one object from one position to another of equal distance from a given line.

Vertex: a point where two or more-line segments meet.

Perpendicular: lines that cross at 90°

Horizontal: a straight line from left to right (parallel to the x axis)

Vertical: a straight line from top to bottom (parallel to the y axis)

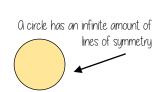
<u>Lines of symmetry</u>

Mirror line (line of reflection)



Parallelogram

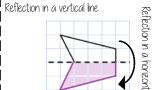
No lines of symmetry 4



Note a reflect

Reflect horizontally/vertically(1)

Note: a reflection doubles the area of the original shape



Reflection on an axis grid

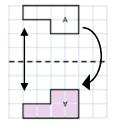
Reflection in the line x=2

Shapes can have more than

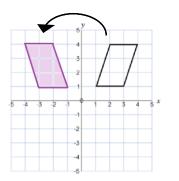
one line of symmetry.... This regular polygon (a regular pentagon has 5 lines of symmetry)

______ Reflect horizontally/vertically(2)

All points need to be the same distance away from the line of reflection



Reflection in the line y axis — this is also a reflection in the line x=0



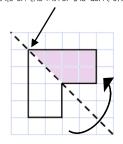
Lines parallel to the x and y axis

REMEMBER

Lines parallel to the x-axis are y = ____ Lines parallel to the y-axis are x = ____

<u>| Reflect Diagonally(1)</u>

Points on the mirror line don't change position

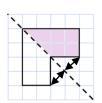


Fold along the line of symmetry to check the direction of the reflection

Turn your image

If you turn your image it becomes a vertical/ horizontal reflection (also good to check your answer this way)



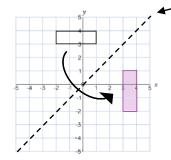


Drawing perpendicular lines

Perpendicular lines to and from the mirror line can help you to plot diagonal reflections

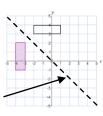
Reflect Diagonally (2)

This is the line **y = x** (every y coordinate is the same as the x coordinate along this line)



П

This is the line **y = - x**The x and y coordinate have the same value but opposite sign



<u>Turn your image</u>

If you turn your image it becomes a vertical/horizontal reflection (also good to check your answer this way)



YEAR 8 - REASONING WITH DATA...

@whisto maths

The data handling cycle

What do I need to be able to do?

By the end of this unit you should be able to:

- Set up a statistical enquiry
- Design and criticise questionnaires
- Draw and interpret multiple bar charts
- Draw and interpret line graphs
- Represent and interpret grouped quantitative data
- Find and interpret the range
- Compare distributions

Keywords

Hupothesis: an idea or question you want to test

Sampling: the group of things you want to use to check your hypothesis

Primary Data: data you collect yourself

Secondary Data: data you source from elsewhere e.g. the internet/ newspapers/ local statistics

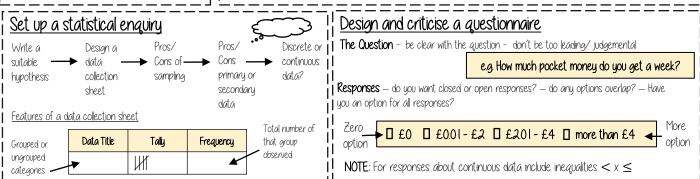
Discrete Data: numerical data that can only take set values

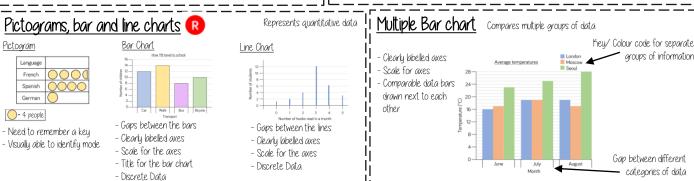
Continuous Data: numerical data that has an infinite number of values (often seen with height, distance, time)

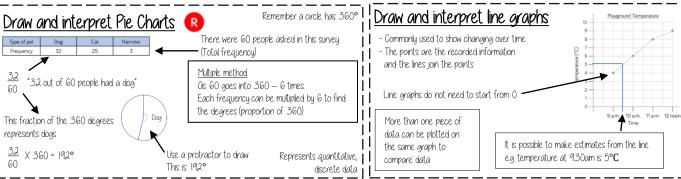
Spread: the distance/ how spread out/ variation of data

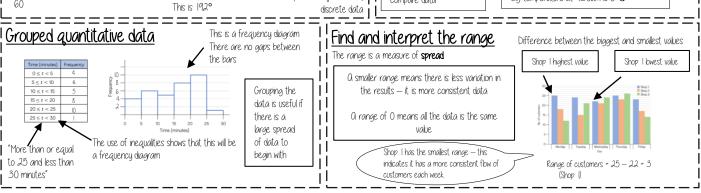
. | **Overage**: a measure of central tendency — or the tupical value of all the data together

Proportion: numerical relationship that compares two things









YEAR 8 - REASONING WITH DATA... Measures of location

@whisto maths

What do I need to be able to do?

By the end of this unit you should be able to:

- Understand and use mean, median and mode
- Choose the most appropriate average
- Identify outliers
- Compare distributions using averages and

Keywords

Spread: the distance/ how spread out/ variation of data

Overage: a measure of central tendency — or the typical value of all the data together

Total: all the data added together

Frequency: the number of times the data values occur

Represent: something that show's the value of another Outlier: a value that stands apart from the data set

Consistent: a set of data that is similar and doesn't change very much

Mean, Median, Mode

The Mean

a measure of average to find the central tendency... a typical value that represents the data

24, 8, 4, 11, 8,

Find the sum of the data (add the values) 55

Divide the overall total by how many pieces of data you have

Mean = 11

 $55 \div 5$

The Median

The value in the center (in the middle) of the data

24, 8, 4, 11, 8,

Put the data in order

Find the value in the middle 4, 8(8) 11, 24

NOTE: If there is no single middle Median = 8 value find the mean of the two

This is the number OR the item that occurs the most (it does not have to be numerical)

24, 8, 4, 11, 8,

This can still be easier if it the data is ordered first

4. 8. 8. 11. 24

Which average best represents

the weekly wage?

James has two

extreme values that

Mode = 8

The Mode (The modal value)

Choosing the appropriate average

The average should be a representative of the data set — so it should be compared to the set as a whole - to check if it is an appropriate average

Here are the weekly wages of a small firm

4, 8, 8, 11, 24

£240 £240 £240 £240 £240

£260 £260 £.300 £.350 £.700

Put the data back into context

The Mean = £307

The Median = £250

The Mode = £240

Mean/Median — too high (most of this company earn £240)

Mode is the best average that represents this wage

It is likely that the salaries above £240 are more senior staff members — their salary doesn't represent the average weekly wage of the majority of employers

Identify outliers

Outliers are values that stand well apart from the rest of the data

Outliers can have a big impact on range and mean. They have less impact on the median and the mode

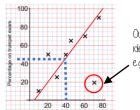
an outlier in

Height in cm 152 150 142 158 182 151 153 149 156 160 151 144

Where an outlier is identified try to give it some context.

student or a teacher?

This is likely to be a taller member of the group. Could the be an older



Sometimes it is best to not use calculations

Outliers can also be identified graphically e.g. on scatter graphs

11 Comparing distributions

Comparisons should include a statement of average and central tendency, as well as a statement about spread and consistency.

Here are the number of runs scored last month by Lucy and James in cricket matches

45, 32, 37, 41, 48, 35 Lucu: 60, 90, 41, 23, 14, 23 James:

Mean: 39.6 (Idp), Median: 38 Mode: no mode, Range: 16

have a big impact on Mean: 418 (1dp), Median: 32, Mode: 23, Range: 76 the range

"James is less consistent that Lucy because his scores have a greater range. Lucy performed better on average because her scores have a similar mean and a higher median"